Items Needed to be drawn

Fire

Water/River

block of ice

burning animation

doors, largish at least two blocks

Wooden Logs?

breakable create?

Zombie type monster ( Generic baddie)

Shades - different coloured versions of you.

Pedestals without crystals in it

Pedestal with crystal in it

above pedestal but off and on

scroll wheel/bar of spells

combat screen with ark of spells all visible and baddie across from hero.

generic spell cast animation (sparks of a given colour?) same shown when you get the spells

death animation ( a swipe across the screen followed by a fade to black?)

nightbringer - a red outline ?

lyden the pure child.- white outline

mirror

Spells:

Ice

Fire

Water

Earth

Force ( Push spell )

Light

Slash

heal

Square Floor Textures:

moss floor / Grass - Done  
stone floor

frozen water/river - Done

yellow - sand - Done

orange - clay - Done

red - blood - Done

green - grass - done

blue - water/stone - 1/2

purple - marble - Done